

The Carolina Curriculum for Preschoolers with Special Needs—Second Edition (CCPSN): Crosswalk to The Three Child Outcomes

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<https://ectacenter.org/eco/pages/crosswalks.asp>

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Office of Special Education Programs
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CCPSN Profile

- **Publisher:** [Brookes Publishing](#)
- **Cost:** \$74.95
- **Age Range:** 24–60 months
- **Purpose:** The CCPSN is a systematic curriculum that directly links a skills assessment with activities to promote those skills that have not been mastered.
- **Areas Included:**
 - Personal-Social
 - Cognition
 - Communication
 - Fine Motor
 - Gross Motor
- **Time to Administer:** 60-120 minutes (across multiple sessions)
- **Scored:** Yes. Approximate age-based levels of development in each domain are suggested based on the pattern of credit received on items in the curriculum sequence in the developmental progress chart
- **Age Norms:** No
- **Age Ranges for Items:** Yes. Estimates based on standardized instruments and the literature on preschool development.
- **Frequency:** Flexible
- **Standardized Tasks:** No. If a skill is not observed during informal observation prior to assessment, includes procedures to elicit each skill.
- **Based on Observation in Natural Settings:** Yes (informal observation and directed assessment)

- **Instructions Related to Parent Role:** Parent informally interacts with the child during observation period. At the assessor's discretion, parent tries activities with child. Parents are asked about child's skills when observation and directed assessment doesn't elicit child behavior.
- **Reliability Data:** No
- **Validity Data:** No
- **Web-Based Data Entry:** No
- **Electronic Scoring:** No
- **Languages:** Assessment log and developmental progress chart available in Spanish
- **Administered By:** Support broad usage, including by teachers, childcare workers, and therapists working with children
- **Publisher Training:** Yes

Three Child Outcomes and CCITSN Items

A *precursor skill* for functional behaviors may not be appropriate or expected for some children with motor impairments.

Areas Not Addressed

These areas are not precursor to or specific components of any of the three child outcomes, and therefore not included in the crosswalk:

Gross Motor

22-II. Upright: Balance

- **a–p.** Stands sideways with both feet on balance beam, walks three steps on balance beam, does one somersault, walks full length of balance beam with hands on hips...

22-III. Upright: Ball Play

- **a–l.** Throws 3-inch ball to an adult at various distances, throws 3-inch ball overhand to adult at various distances, kicks ball various distances, catches ball with elbows bent at various distances...

22-IV. Upright: Outdoor Play

- **a–k.** Runs on playground pausing at surface changes, climbs on low jungle gym bars and will drop several inches to the ground, pedals tricycle at least 10 feet, pumps swing, rides two-wheel bike...

Outcome 1: Positive Social-Emotional Skills (including social relationships)

Personal-Social

2. Interpersonal Skills

- **a–cc.** Negotiates with peers about toys, converses with peers, takes turns most of the time, plays simple games, identifies special friends, demonstrates an interest in people outside of the family and immediate circle of friends...

3. Self-Concept

- **a–n.** Shows guilt or shame over accidents or prohibited behavior, describes own feelings, talks about own feelings in relation to events, shows pride in accomplishments... “”

Communication

14. Conversation Skills

- **a–w.** Asks simple questions with a vocalization or gesture, sustains conversation for several turns, creates interest in a listener by indirect references...

Outcome 2: Acquisition and Use of Knowledge and Skills

Personal-Social

3. Self-Concept

- **a–n.** Knows age, tells own first name, answers correctly when asked if he/she is a boy or girl, tells what eyes/ears/nose are used for, shows interest in own body asking questions about its functions...

Cognition

5. Attention & Memory: Visual/Spatial

- **a–s.** Recognizes familiar signs, remembers incidental information, matches colors and shapes, describes events that happened in the past, finds hidden pictures...

6-I. Visual Perception: Blocks & Puzzles

- **a–m.** Imitates block train, bridge, puts together puzzle, builds representationally with blocks...

6-II. Visual Perception: Matching & Sorting

- **a–n.** Sorts by size, shape, matches letters, matches name and short words...

7. Functional Use of Objects & Symbolic Play

- **a–l.** Talks to dolls or animals, assumes different roles in fantasy play, uses materials to construct other objects, engages in complex adult role playing...

Cognition

8. Problem Solving/Reasoning

- **a–t.** Experiments with cause and effect when playing, completes sequences of color or shapes, responds appropriately to “tell me how” questions, describes new uses for familiar objects...

9. Number Concepts

- **a–x.** Selects “just one”, gives “one more”, counts 10 objects in a row (one-to-one correspondence), correctly counts to 20, identifies numbers 0–9...

Cognition/Communication

10. Concepts/Vocabulary: Receptive

- **a–cc.** Selects pictures of action, points to five or more colors, understands “fast” versus “slow”, recognizes 10 uppercase letters, understands time concepts...

11. Concepts/Vocabulary: Expressive

- **a–v.** Names six or more pictures of common objects, uses a variety of adjectives, names objects by function, asks word meanings, defines 10 or more words...

12. Attention & Memory: Auditory

- **a–l.** Joins in saying nursery rhymes, sings songs, tells two familiar stories without pictures for help...

Communication

13. Verbal Comprehension

- **a–m.** Follows two-part related commands in novel contexts, understands negatives, sorts by named categories, follows instructions that include four elements...

14. Conversation Skills

- **a–w.** Responds appropriately to “where” and “why” questions, describes events occurring in the environment, describes functions of objects, asks and responds appropriately to “how far” questions...

15. Grammatical Structure

- **a–v.** Uses two-word utterances, uses negative terms, prepositional phrases, uses “I” instead of given name, uses verbal nouns and/or verbal adjectives, uses comparatives...

16. Imitation: Vocal

- **a–q.** Repeats sounds, imitates inflection imitates familiar words, repeats sentences...

Fine Motor (*precursor skill*)

17. Imitation: Motor

- **a–f.** Imitates postures or actions, imitates finger plays...

21. Visual-Motor Skills (*precursor skill*)

- **a–q.** Imitates horizontal stroke, pretends to write, copies a circle/square, draws a person with a head and features, draws simple representational pictures...

Outcome 3: Use of Appropriate Behaviors to Meet Needs

Personal-Social

1. Self-Regulation & Responsibility

- a–i. Avoids common dangers, adapts readily to changes in routine, performs simple chores...

4-I. Self-Help: Eating

- a–i. Begins to use fork, pours liquid, independently fixes sandwich...

4-II. Self-Help: Dressing

- a–i. Removes shoes, puts on coat, buttons clothing, zips...

4-III. Self-Help: Grooming

- a–i. Dries hands, brushes teeth, blows nose...

4-IV. Self-Help: Toileting

- a–h. Uses toilet by self, tears toilet tissue and flushes toilet after use...

Communication

14. Conversation Skills

- c. Requests assistance

Fine Motor

18. Grasp & Manipulation (*precursor skill*)

- a–j. Turns doorknob with forearm rotation, holds writing implement with fingers in tripod position, places paper clips on paper...

19. Bilateral Skills (*precursor skill*)

- a–j. Demonstrates hand preference, screws on lids, holds deck of cards and sorts, folds paper in half...

20. Tool Use

- a–j. Holds bow and stirs, spreads with knife, uses hammer to pound in nails...

21. Visual-Motor Skills (*precursor skill*)

- a–q. Imitates horizontal stroke, snips with scissors, copies a circle, square, traces outline of simple stencil...

Gross Motor (*precursor skill*)

22-I. Upright: Posture & Locomotion

- a–o. Walks backward 10 feet, walks at least 20 feet on tiptoes, gallops five cycles, skips five cycles, broad jumps at least 36 inches...