



# AT Implementation and Evaluation Checklist

Child's Name

Date

Activity/Routine: \_\_\_\_\_

What does the child want to do or what does the team want the child to do?

\_\_\_\_\_

We will use the following checked () adaptations, AT, or instruction so that the child will be successful:

<input checked="" type="checkbox"/>	Adaptation/AT Strategies	Describe what will occur	What will the child be expected to do?	How will the device be created/ obtained and by who?	Date we started using this strategy	Date Ended	How did this work?*
	Environmental Changes						
	Equipment						
	Schedule						
	Activity						
	Materials						
	Adapted Instructions						
	Teaching Strategies						
	Demonstration						
	Hand-over-Hand assistance						
	Time Delay						
	Other						
	Other						

\*Rate the effectiveness of the strategy with + (worked well), - (did not work well), +/- (worked sometimes but not always)

Comments:

\_\_\_\_\_

## Handout 5.7

Activity/Routine: \_\_\_\_\_ Child's name: \_\_\_\_\_ Date: \_\_\_\_\_

When will the plan begin? \_\_\_\_\_

What does the child want to do or does the team want the child to do?

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Check off the steps you implemented:

<input checked="" type="checkbox"/>	
	Wrote a goal focused on participation or skill learning
	Described what we want to see happen
	Outlined various ideas for using adaptations and AT in environmental modification, equipment, schedule, activity, materials, instruction
	Described possible teaching strategies
	Decided which ideas to use to begin programming
	Determined who will create or obtain any adaptations/AT and when they will be completed
	Began programming
	Implemented a plan for measuring progress and monitoring how well the child is doing
	Interpreted the progress data and adjusted programming based on the data
	Continued reviewing data and making adjustments until the child is successful

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