

Measure of Engagement Independence and Social Relationships (MEISR)

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1. Waking Up		Starting age in months	Not yet	Sometimes	Often or Beyond this	Func ^a	Dev ^b	Out ^c
Participates in <u>waking up</u> time by ...								
1.01	Making vocal sounds	0	1	2	3	S	CM	K
1.02	Showing enjoyment when held, rocked, touched by caregiver	0	1	2	3	S	S	S
1.03	Looking at caregiver and making eye contact	0	1	2	3	S	S	S
1.04	Easily turning head to both sides	1	1	2	3	I	M	A
1.05	Acting happy to see or hear caregiver	1	1	2	3	S	S	S
1.06	Showing interest in crib toys (e.g., watching mobile)	2	1	2	3	E	CG	K
1.07	Turning over from side to tummy or side to back	2	1	2	3	I	M	A
1.08	Smiling, kicking, moving arms excitedly when sees caregiver	2	1	2	3	S	S, M	S
1.09	Reaching out for or batting at toys, repeating action with enjoyment	3	1	2	3	E	CG, M	K
1.10	Playing with hands and feet, touching and watching movements	3	1	2	3	E	CG	K
1.11	Turning towards the sound of caregiver's voice	3	1	2	3	S	S	S
1.12	Maintaining sitting at least briefly	5	1	2	3	I	M	A
1.13	Raising arms to be picked up when caregiver reaches for child	5	1	2	3	S	CM, S	S
1.14	Sitting when placed in sitting	6	1	2	3	I	M	A
1.15	Moving up and down by bending knees when supported in standing	6	1	2	3	I	M	A
1.16	Calling out for caregivers (e.g., shouting, vocalizing)	7	1	2	3	S	CM, S	A
1.17	Waking up without crying immediately (calming self)	8	1	2	3	E	S	S
1.18	Standing and cruising around crib	10	1	2	3	I	M	A
1.19	Saying mama or dada when sees mama or dada	12	1	2	3	S	CM, S	S
1.20	Standing for several seconds without support	12	1	2	3	I	M	A
1.21	Playing with toys momentarily until caregiver comes (coping)	18	1	2	3	E	S	S
1.22	Responding to caregiver's greeting with a sign or word	18	1	2	3	S	CM	S
1.23	Leaving room to find caregiver	24	1	2	3	I	S	A
1.24	Letting caregiver know how he/she is feeling (e.g., happy), by saying or responding to a question	30	1	2	3	S	S	S
1.25	Following directions involving descriptions (e.g., get the <i>big</i> pillow; be <i>quiet</i> , Sissy is still sleeping)	33	1	2	3	S	CG, CM	K
Percentage of mastered items (1) add up the number of items scored 3 "often" or "beyond this," (2) divide that number by the total number of routine items scored or items for the child's age (NOTE-if an item is skipped because it is not part of the family culture be sure to reduce the number of scored items accordingly) and (3) multiply that number by 100 to see percentage of items mastered.					Total # of 3's	# of items scored	3's / items x 100 = %	

a. Func—Functional areas – Engagement – Independence – Social Relationships

b. Dev – Developmental domains – S-social, CM-communication, M-motor, CG-cognitive, A-adaptive

c. Out – Three Outcomes – S – Positive Social Relationships, K- Acquiring and Using Knowledge and Skills, A – Taking Appropriate Action to Meet Needs

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Item #	Routine	Participating in [ROUTINE] by:	Starting Age (Months)	Not Yet	Sometimes	Often / Beyond	FUNCa	DEVb	OUTc
10.16	Hanging Out	Turning pages in books (may be several at a time, e.g., 2 or 3)	14			1	I	M	K
11.09	Grocery Shopping	Imitating saying a new word (e.g., cake, banana, eggs)	14		1		S	CM	K
3.09	Getting Dressed	Pointing correctly to one body part on self when asked	15			1	S	CM, CG	K
3.11	Getting Dressed	Indicating he or she understands the name of an article of clothing (e.g., looking at or otherwise acknowledging when caregiver says shoes, shirt)	15			1	S	CM	K
3.12	Getting Dressed	Recognizing self in mirror (e.g., pointing at self)	15			1	E	CG, S	K
4.06	Toileting/Diaper	Following routine directions with items in sight (e.g., put diaper in bin)	15			1	S	CM	K
6.19	Play w/ Others	Playing with a variety of toys in their intended manner (e.g., scribbles on paper, shape sorter, ring stacker)	15			1	E	CG	K
7.19	Play by Self	Patting at pictures in books, turning one or more pages at a time	15			1	E	M, CG	K
14.06	Transition Time	Recognizing funny transitions and laughs (e.g., putting shoes on hands, giving cup upside down, no water in tub)	15			1	E	CG, S	K
3.16	Getting Dressed	Using gestures or words to identify 2 or more body parts	18		1		S	CM	K
3.17	Getting Dressed	Using some signs or words to comment or respond	18		1		S	CM	K
3.18	Getting Dressed	Following directions to go get (e.g., go get your shoes)	18			1	S	CM	K
4.08	Toileting/Diaper	Using a sign or word about toilet/diapering (e.g., to comment or respond)	18	1			S	CM	K
5.20	Going Out	Imitating sounds heard (e.g., animals, vehicles) with or without prompt	18	1			S	CM	K
5.21	Going Out	Imitating two-word phrase related to going out (e.g., go park, ride car)	18	1			S	CM	K
7.23	Play by Self	Trying to sing songs/act out familiar finger plays	18		1		E	CG	K
9.15	Bath Time	Understanding directions and names of things (e.g., wash feet, get cup)	18			1	S	CG, CM	K
10.17	Hanging Out	Figuring out how to activate/get a toy (e.g., turn toy on, climb to get toy)	18			1	I	CG	K
10.18	Hanging Out	Showing clear preference or has a favorite picture/book/show	18			1	E	CG	K
11.11	Grocery Shopping	Recognizing and labeling grocery items (3 or more)	18	1			E	CM	K
7.24	Play by Self	Constructing things during play (e.g., build or stacks blocks/Duplo's)	19			1	E	CG, M	K
10.19	Hanging Out	Recognizing him- or herself in a picture by pointing or looking	19			1	E	CG	K
9.18	Bath Time	Identifying him- or herself in mirrors (e.g., saying name or nick name)	20	1			E	CG	K
6.22	Play w/ Others	Using a two-word sentence to request and comment	21	1			S	CM	K
7.25	Play by Self	Indicating understanding of where toys or other things belong (e.g., goes to shelf to find specific toy, puts toy away)	21			1	E	CG	K
11.12	Grocery Shopping	Understanding yours and mine (e.g., this is your drink and this is mine)	21		1		S	CM	K
3.20	Getting Dressed	Identifying 5 or more body parts (e.g., pointing at on self, others, or doll)	24	1			E	CG	K
4.12	Toileting/Diaper	Using two word phrases to express self (e.g., me potty, go potty, me poop)	24	1			S	CM	K
6.25	Play w/ Others	Singing snippets of songs (e.g., happy birthday)	24	1			E	CM	K
7.27	Play by Self	Jabbering and saying true words too during play	24	1			E	CM	K
7.28	Play by Self	Pretending by linking 2 or more actions (e.g., feeding, burping, and putting doll down for nap)	24			1	E	CG	K
7.29	Play by Self	Pretending objects are something else (e.g., block to represent food)	24			1	E	CG	K
7.30	Play by Self	Matching two or more identical shapes or colors (e.g., puts round blocks together, picks out same colored cars)	24			1	E	CG	K
8.11	Nap Time	Understanding directions, such as "finish this (be specific) then it's nap time" (but might not always comply)	24			1	S	CM, CG	K
9.23	Bath Time	Talking during bath time with caregiver understanding half or more of the words he or she says	24	1			S	CM	K
10.20	Hanging Out	Naming a character when seen in a book or on a show	24	1			E	CG, CM	K
10.21	Hanging Out	Pointing to and naming pictures in a book (3 or more pictures)	24		1		S	CM, CG	K
10.22	Hanging Out	Talking about shows when they are being watched	24	1			S	CM	K
12.09	Outside Time	Using sandbox toys appropriately (e.g., not throwing or eating sand)	24			1	E	CG	K
12.10	Outside Time	Playing purposefully with playground toys (figuring out their best use)	24			1	E	CG	K
12.12	Outside Time	Showing interest in the playground (may have favorite toy/activity)	24			1	E	CG	K
13.12	Bedtime	Joining in to sing a song or say a rhyme (repeats part of it)	24	1			E	CG	K
2.37	Meal Times	Following a 2-part command (e.g., give me the plate and put cup in sink)	25	1			S	CM	K

EARLY Prior
Publication Draft